

TOWN OF LUMSDEN
NOTES OF THE GROUP II MEETING HELD ON
AUGUST 5TH, 2010

The Group II Committee convened their monthly meeting in the Town Shop in Lumsden, on the afternoon of Thursday, August 5th, 2010 at 4:30 p.m. with Chairperson Al Sulma presiding.

Present:	Chairperson:	Al Sulma
	Mayor:	Bryan Matheson
	Water & Wastewater Operator:	Al Yurkoski
	Equipment Operator:	Barry McGill
Absent:	Councillors:	Rhonda Phillips, Sid Sikorski
	Public Works Foreman:	Jeff Carey
	Utilities Foreman:	Dave Cherney

Al Sulma called the meeting. Bryan agreed to take notes and write up report.

Due to the absence of both Jeff and Dave the committee received updates from Al and Barry. Business is proceeding as normal with work being done in all areas.

Lagoon: Al reported that we are now selling considerably more water which will help budget figures. Al mentioned the lagoon is in a very healthy state right now. It is very green and has no odor whatsoever.

James Street South is scheduled to be closed to local traffic with a detour being made by the contractors at the Coulee Estates. The contractor will be tying in the sewer lines next week and will need access to James Street South. Hopefully this will only be a one day project. The water lines are complete to the subdivision and will be tested tomorrow (August 6th).

Flower garden at entrance to town will be watered by public works for the remainder of this season. A plan will need to be made to trench in a water line if this is going to be a permanent fixture that will compliment a Town Sign or simply beautify the entrance to town.

Flagpole: suggestion that we have flags (either Canadian or Saskatchewan) on our flagpole as a permanent fixture. Will check to see the process for this to happen or history on why it is not presently in place.

Oxbow: Al Sulma questioned the process for draining the Oxbow and the question of a small lift station was mentioned as an alternative to the gates that are currently in place. We will talk with Jeff next week to gather more information.